

RESUME

Jens Kafitz - Senior Texture & Lookdev Artist

Email: Jkafitz@campi3d.com / Web: www.campi3d.com / Portfolio: www.campi3d.com/OnlinePortfolio

Feature Films

Walking with Dinosaurs (VFX 2012)	Senior Surfacing Artist (Char) at Animal Logic
Happy Feet 2 (CG 2011)	Senior Surfacing Artist (Env), additional Surfacing (FX), Animal Logic
Legend of the Guardians (CG 2010)	Senior Surfacing Artist (Env) at Animal Logic
Impy in Wonderland (CG 2008)	Texture & Shading Supervisor, Ambient Entertainment
Impy's Island (CG 2006)	Texture & Shading Supervisor, Ambient Entertainment
Thief Lord (VFX 2006)	Texture Painter (Env), Ambient Entertainment
Boo, Zino & the Snurks (CG 2004)	Lead Texture Artist, Ambient Entertainment

TV

Lego Star Wars (CG 2011) The Padawan Menace	20 min. Pilot Episode for Cartoon Network Senior Surfacing Artist (Env) at Animal Logic
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Shorts

Coke Polar Bears Relaunch (2011)	3 Minute Short for Coca Cola and Ridley Scott. Senior Surfacing Artist (Env), Animal Logic
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Other

Freelance	Texture Artist/Lighter, various Volkswagen Commercials Texture Artist/Lighter, Cockpit Visualization for Mercedes Texture Artist, game MOD based on Cryengine2/Crysis
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EAB Graphics	Architectural Visualization
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EDUCATION

2001	Graduated from upper secondary school at Elisabethschule, Marburg. Final in Biology, English and Art.
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MISC

Languages	German (native), English (96% TOEFL)
Skills	Modelling, Texturing, Shading, Lighting, Digital Sculpting
Software	Maya, Photoshop, Zbrush, Mudbox, MARI, Bodypaint3d, DeepPaint, UVLayout, Unfold3d
Renderer	Renderman, MentalRay